Art Overview of the Year

This overview, taken from Kapow Art, provides the unit titles which are taught in classes in each term. There are four units taught in each year group (1-6). These units are taught weekly.

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn Term					
Unit 1 **Drawing: Exploring line and shape** Exploring line and shape through a range of materials and stimuli, with a focus on the work of Bridget Riley and Paul Klee. Pupils develop control and creativity by experimenting with expressive mark making and portrait drawing, using lines and shapes to improve accuracy.	Unit 1 **Drawing: Understanding tone and texture** Developing drawing skills by exploring and experimenting with a range of materials, pupils make marks that suggest texture, light and dark. They build drawings by sketching basic shapes and adding detail, producing a final observational piece that shows an emerging understanding of shading and texture.	Unit 1 **Drawing: Developing drawing skills** Developing drawing skills through observation, shape and tone, pupils practise drawing objects using simple shapes, building even tones with pencil and adding detail by observing pattern and texture. They apply these skills in imaginative plant drawings and recreate their ideas as digital artwork.	Unit 1 **Drawing: Exploring tone, texture and proportion** Exploring tone, texture and proportion to create realistic and expressive drawings, inspired by artists Sarah Graham, Nicola McBride and Beatriz Milhazes. Pupils develop skills in shading, mark-making and composition using sweets, wrappers and bold patterns to produce detailed drawings with a strong sense of form and proportion.	Unit 1 **Drawing: Depth, emotion and movement** Investigating how drawing can express emotion, movement and depth, inspired by the work of Charlie Mackesy and Elizabeth Catlett. Pupils use expressive lines, shading and printmaking techniques to develop compositions that convey feeling and energy before creating a final piece influenced by their own ideas and the artists studied.	Unit 1 **Drawing: Expressing ideas** Exploring how drawing can be used to express ideas and messages, inspired by a range of street art examples and environmental themes. Pupils investigate how artists use perspective, scale and proportion to create impact before designing and creating a street-art-inspired final piece that communicates a message about sustainability and the environment.

Unit 2 **Painting and mixed media: Learning about paint and brush control** Exploring paint, brush control and colour, inspired by the artwork of Alma Thomas. Pupils experiment with brushes, brushstrokes and colour mixing before applying their skills to create paintings with clearly defined shapes, controlled marks and carefully chosen colours.	Unit 2 **Painting and mixed media: Colour mixing** Exploring colour theory through mixing primary and secondary colours, while developing confidence and control when using paint. Pupils investigate how Gillian Ayres and Frank Bowling use colour expressively, then apply painting techniques to create a final artwork over two stages.	Unit 2 **Painting and mixed media: Exploring texture with paint and collage** Exploring how artists use colour, texture and collage to communicate ideas, with a focus on the work of Romare Bearden. Pupils experiment with rubbings, paint and collage techniques before creating, evaluating and refining their own textured artwork by adding detail and improving their compositions.	Unit 2 **Painting and mixed media: Light and dark** Investigating the use of tone in art through studying how artists use highlights, midtones and shadows to create the illusion of form. Pupils practise colour mixing by creating tints and shades, consider how light affects mood and appearance and explore elements of compositions to produce a painted still life.	Unit 2 **Painting and mixed media: Expressive portraits** Exploring how artists use self-portraits to communicate identity, this unit introduces children to the work of artists including Frida Kahlo and Chila Kumari Singh Burman. Pupils experiment with words, symbolism, expressive painting and monoprinting through sketchbook work before selecting and combining techniques to develop a final mixed-media self-portrait.	Unit 2 **Painting and mixed media: World in watercolour** Exploring how artists use watercolour to represent the natural world, this unit introduces children to the work of artists including J.M.W. Turner and Katsushika Hokusai. Pupils develop watercolour techniques through sketchbook work and painted studies before applying their understanding to create an abstract final composition inspired by natural forms, colours and textures.
Spring Term					
Unit 3 **Sculpture and 3D: Paper Play** Creating simple 3D shapes and structures	Unit 3 **Sculpture and 3D: Clay houses** Exploring the way clay can be shaped	Unit 3 **Sculpture and 3D: Abstract shape and space**	Unit 3 **Sculpture and 3D: Mega Materials**	Unit 3 **Sculpture and 3D: Interactive installation**	Unit 3 **Sculpture and 3D: Making memories**

using paper and card, inspired by the 'Tree of life' screen at the Sidi Saiyyed Mosque. Pupils manipulate materials by folding, rolling and scrunching to make sculptures, then collaborate on a larger piece influenced by Louise Bourgeois.	and joined, children learn a range of essential skills for working with this medium. They learn about the sculpture of Rachel Whiteread and create their own clay house tile in response.	Examining how shapes and negative spaces can be represented by three dimensional forms. Manipulating a range of materials, pupils learn ways to join and create free-standing structures inspired by the work of Anthony Caro and Ruth Asawa.	Exploring how different materials can be shaped and joined to create sculpture, inspired by artists including Barbara Hepworth and Sokari Douglas-Camp. Pupils also investigate a range of sculptural techniques before designing and creating their own three-dimensional artwork.	Inspired by historical monuments and modern installations, pupils plan by researching and drawing a sculpture to fit a design brief. They investigate scale, the display environment and possibilities for viewer interaction with their piece.	Reflecting on primary school memories through sculpture and assemblage using found objects and hand-sculpted forms. Pupils select meaningful objects and materials before designing and creating a personal memory box with symbolic and personal significance.
Summer Term					
Unit 4 **Craft and Design: Woven Wonders** Developing fibre art skills such as plaiting, threading, knotting and weaving. Inspired by the work of Cecilia Vicuña, pupils apply these techniques to create three-dimensional woven artworks, experimenting with materials and structure.	Unit 4 **Craft and Design: Map it out** Responding to a design brief, pupils create a piece of art that represents their local area using a map as their stimulus. They learn techniques for working creatively with materials and evaluate their design ideas based on the brief.	Unit 4 **Craft and Design: Ancient Egyptian scrolls** Investigating the way colour, scale and pattern influenced ancient Egyptian art, pupils explore the technique of papermaking to create a papyrus-style scroll. Ideas are then extended to create a modern response by designing a 'zine'.	Unit 4 **Craft and Design: Fabric of nature** Using the flora and fauna of tropical rainforests as a starting point, pupils develop drawings through experimentation and textile-based techniques to design a repeating pattern suitable for fabric.	Unit 4 **Craft and Design: Architecture** Investigating the built environment through drawing and printmaking, inspired by the work of architects and artists, including Zaha Hadid and Hundertwasser. Pupils research architectural design, explore symbolism in monuments and apply their understanding to create and present their own building	Unit 4 **Craft and Design: Photo opportunity** Exploring photography as a medium for expressing ideas, pupils investigate scale and composition, colour and techniques for adapting finished images. They use digital media to create photographic imagery in response to a specific design brief.

				designs and artistic responses.	